

## Resume

**Pradeep K. Bangalore**

Graphic Artist

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### Career Objectives:

- To procure a position as a Graphic Artist in a challenging creative & productive environment, seeking new challenges in the field of Computer Graphics.
- To continue to be and develop into a best Professional that I can be, through constant learning, updating and endless expansion of my technical skills contributing to the growth and profitability of an organization.
- To bring ideas and concepts into reality, creatively and professionally using my skills as a visual artist.
- Seeking a position to grow up professionally, in the production industry, preferably in creative areas.

### Experience:

- Experienced in Visualizing, Design Concepts for Logo Creation, Advertising Campaign and Event Management.
- Photographer with skills in evaluating prints for reproduction.
- Strong knowledge of print preparation and production.
- Well versed in, Web site design and Web-Graphics (<http://www.surrealtex.com>, - PHP based website & <http://www.mecaengineers.com>, - HTML based website), Flash animation and web graphics optimizations.
- Worked on Google adwords and Search Engine Optimizations.
- Black and white darkroom and other technical experience.
- Well versed in following Platforms & Softwares:  
Mac, Windows XP Pro, Windows Vista and Linux

### Digital illustration/image creation software:

#### A. 2D digital imaging software:

- QuarkXPress 8
- Adobe Photoshop CS4
- Adobe InDesign CS4
- Adobe Illustrator CS4
- Adobe Pagemaker 7.0 (Page Layout)
- Coreldraw Graphics Suite 13

#### B. 3D graphic/animation software:

- Maya 2010.

**C. Digital post production:**

- Working knowledge of Adobe Premiere 6.0

**D. Web related software:**

- Adobe Dreamweaver CS4
- Adobe Flash Professional CS4
- Adobe Fireworks CS4

**Work History:**

- GC Information and Services, Bangalore India 1999 – 2004 - Graphic artist for Web and Print media, Network /System & Web Administrator.
- Self employed 1993 – 1999 - Graphic artist, Print and media advertising.
- M/s Mohan Associates, Bangalore India 1990 – 1993 - Coordinator - Advertising and interior designing.
- M/s Ancy Advertising Services, Bangalore India 1989 – 1990 - Senior finishing artist.

**Major accomplishments:**

- Seven Awards from 3dtotal (3D Modeling) speed challenge competitions – 2004 and 2005
- Won four first places in painting & sculpture in different media at Fonda Fair, Montgomery County, NY - 2009.
- Worked as a clay modeller for 25 feet long life size model of Spinosaurus and 4 feet tall Oviraptor, ( basic model to skin texturing)for the Visveswaraya Industrial & Tech. Museum, Bangalore. India - 1999
- Assisted in creation of life size Bronze statue of Ramana Maharshi - 1999

**Interests:**

PC hardware and networking, Painting, Sculpting, Carpentry, Glass etching, interior Designing, Taxidermy, movies, watch any 2d/3d animation on TV, Pets, Photography and lighting, Music.

**Keyword summary:**

Mac, Windows XP Pro & windows Vista, Linux, 2D Traditional/Digital Imaging, Illustration, Photoshop Creative Suite, Imageready Creative Suite, Coreldraw Graphics Suite, Adobe Pagemaker 7.0, Page Layout, 3D Graphic/Animation, Maya 2010, Adobe Premiere 6.0, Modeling, Rigging, Texturing, Lighting, Rendering, Animation

**Related courses studied:**

Certification course in Higher Grade Drawing at Kalamandir School of Fine Arts, Bangalore, India.

Certification course in basic traditional and digital animation at Animaster, Bangalore, India.

Online-Certification course in 'Introduction to the Game Industry'

**References available upon request**